# Oticon | Streamer

#### **INSTRUCTIONS** FOR USE

ADDENDUM TO INSTRUCTIONS FOR USE STREAMER 1.4

**Bluetooth**°

### STREAMER 1.4





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#### Transfer call to cell phone

#### Most cell phones support the transfer call function.

Long press	When in a call a long press on the phone button will transfer the call to the cell phone.  This is indicated by the phone button blinking. A subsequent long press will transfer the call back to the Streamer.  When transferring a call to the cell phone this typically has to be acknowledged/accepted on the cell phone.	
Short press	Short press will hang up the call even though transferred back to the cell phone.	

#### Start Wireless audio from Streamer

If Streamer has been paired to an A2DP Source (e.g., MP3, PC, or other streamed audio).

Long press (> 0.5 sec)	Will start audio streaming from paired audio source (A2DP).	•
Short press (< 0.5 sec)	Will stop audio streaming from active source.	

For additional information about audio streaming – please refer to section 6.4 of the Instructions For Use – Streamer 1.2.

### Resume ConnectLine Microphone from Streamer

If Streamer has been paired to a ConnectLine Microphone and this is in range and power is on.

Double press	Will start/resume sound from ConnectLine Microphone.	6
Short press	Will stop audio streaming from ConnectLine Microphone.	

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For additional information about ConnectLine Microphone – please refer to the Instructions For Use – ConnectLine Microphone.

## Connect/Bluetooth indicator always fading

If Connect is on, then the Connect indicator will continue to fade when no key lock (the green indicator is exposed).

`	1 /	
No key lock	Connect indicator keeps fading.	
		3
Key lock	Connect indicator off. Phone and audio button dimmed to 25%	
â	intensity.	0





